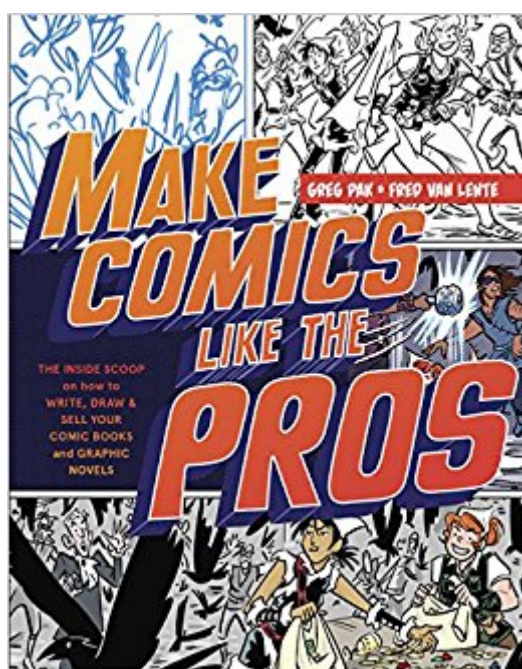


The book was found

Make Comics Like The Pros: The Inside Scoop On How To Write, Draw, And Sell Your Comic Books And Graphic Novels



Synopsis

A step-by-step guide to all aspects of comic book creation--from conceptualization to early drafts to marketing and promotion--written by two of the industry's most seasoned and successful pros. Discover the Secrets of Your Favorite Comic Book Creators Do you want to break into the comics industry? There are many creative roles availableâwriter, penciller, inker, colorist, letterer, editor, and more. Each creator serves a vital function in the production of sequential art at companies such as DC, Marvel, Image, and Valiant. In *Make Comics Like the Pros*, veteran comics creators Greg Pak and Fred Van Lente team up with a who's who of the modern comic book scene to lead you step-by-step through the development of a comic. With these two fan-favorite writers as your guides, you'll learn everything from script formatting to the importance of artistic collaboration to the best strategies for promoting and selling your own sequential art masterpiece. Pak and Van Lente even put their lessons into practice inside the pages of the bookâpairing with Eisner Award-winning cartoonist Colleen Coover (Bandette) to produce the swashbuckling, adventure comic *Swordmaids*, and giving you front row seats to their creative process. *Make Comics Like the Pros* provides all the answers you've been seeking to take your comic bookâmaking dreams all the way to professional-level reality.

Book Information

Paperback: 160 pages

Publisher: Watson-Guption (September 9, 2014)

Language: English

ISBN-10: 0385344635

ISBN-13: 978-0385344630

Product Dimensions: 8.5 x 0.5 x 10.8 inches

Shipping Weight: 1.4 pounds (View shipping rates and policies)

Average Customer Review: 4.5 out of 5 stars 21 customer reviews

Best Sellers Rank: #223,292 in Books (See Top 100 in Books) #48 in Books > Arts &

Photography > Drawing > Cartooning > Comics #592 in Books > Humor & Entertainment > Pop

Culture > Art #752 in Books > Arts & Photography > History & Criticism > Themes

Customer Reviews

"A must for every would-be comics makers libraryâand probably for every working pro as a brush up."â*Publisher's Weekly* *Make Comics Like the Pros* is an excellent resource for those wanting to break into writing comicsâThe writing is engaging, entertaining, and informative, and the book is

full of insights from other comic pros.âJosh Begley, The Fandom PostâœMake Comics Like the Pros, of all the How To books I've reviewed in recent memory, is the best. If you can read only one, make it this one.ââAugie De Blieck Jr., Comic Book Resources

GREG PAK is an award-winning comic book writer and filmmaker currently writing Batman/Superman and Action Comics for DC Comics, Turok Dinosaur Hunter for Dynamite Entertainment, and Eternal Warrior for Valiant Comics. He directed the award-winning feature film Robot Stories, wrote the epic âœPlanet Hulkâ and âœWorld War Hulkâ comic storylines, and co-wrote (with Fred Van Lente) fan-favorite Incredible Hercules for Marvel Comics. FRED VAN LENTE is the #1 New York Times bestselling author of Marvel Zombies, Incredible Hercules (with Pak), Odd Is on Our Side (with Dean R. Koontz), and the American Library Association award-winning Action Philosophers. His original graphic novel Cowboys & Aliens (co-written with Andrew Foley) was the basis for the major motion picture. Van Lenteâs other comics include The Comic Book History of Comics, Archer & Armstrong, and The Amazing Spider-Man. Pak and Van Lente are both residents of New York City.

Whether you're looking to get into making comics and want to know where to start or just looking to see how it all comes together, this is the best book you'll find. Fred and Greg take you on a journey and even make a comic along the way just to show the steps in getting it from a thought to a tangible creation. Another plus that this book has is that it's written by two of the most genuine guys in the comic industry. If you ever have a chance to meet them, you won't be let down.

Full of insights by two comic pros. There are a lot of good tips and revelations for someone who wants to start producing a comic but has no experience.

great book for comic writers, I wish it went into more detail, was a very fast read. does a god job breaking down how to create comic characters, and fleshing out the story.

Not just smart and fun, this book is useful as heck and a great read. If you're an aspiring professional or simply curious about the comic book process 'Make Comics' is well worth your scratch and time.

Best guide

nothing better

Not bad, but focuses too much on the writing process of comics, but great insight on the creative process.

For those looking to get into the comic book field, there are many books out there, but this book will give you a well-rounded view. You need much more than an artistic side drawing that comics, there is also a business side. This book talks about all the aspects of making a comic book. From the art itself, layout, pitching your ideas to publishing. Book chapters include: Writing for Pictures Visual Storytelling for Artists & Related Tradespeople I Love it When a Team Comes Together Pitching Makes Perfect D.I.Y. in Print and Online Finding Your Audience--And Keeping It! This is a well-rounded book for the person who is serious about getting into the comic book industry.*Disclaimer: I received a copy of this book from the publisher through bloggingforbooks.org in exchange for an honest review, which I have done.*

[Download to continue reading...](#)

Make Comics Like the Pros: The Inside Scoop on How to Write, Draw, and Sell Your Comic Books and Graphic Novels
Comic Book: Blank Comic Strips: Make Your Own Comics With This Comic Book Drawing Paper - Multi Panels (Blank Comic Books)
100+ Blank Comic Book Templates: The Blank Comic Book Panelbook with Over One Hundred Different Cartoon Layouts to Create Your Own Comics and Graphic Novels! (Comic Blank Book)
Blank Comic Book For Kids : Create Your Own Comics With This Comic Book Journal Notebook: Over 100 Pages Large Big 8.5" x 11" Cartoon / Comic Book With Lots of Templates (Blank Comic Books) (Volume 7)
Blank Comic Notebook : Create Your Own Comics With This Comic Book Drawing Journal: Big Size 8.5" x 11" Large, Over 100 Pages To Create Cartoons / Comics (Blank Comic Books) (Volume 8)
Blank Comic Book : Large Print 8.5 by 11 Over 100 Pages - 6 Panel Jagged Comic Template - Drawing Your Own Comic Book Journal Notebook (Blank Comic ... kids (Blank Comic Book For Kids) (Volume 5)
Blank Comic Book For Kids : Large Print 8.5"x11" 110Pages - 7 Panel Jagged Comic Template - Drawing Your Own Comic Book Journal Notebook (Blank Comic Book) Vol.7: Blank Comic Book (Volume 7)
Blank Comic Book Make Your Own Comic Book: Create Your Own Comic Strips from Start to Finish (Large Print 8.5"x 11" 120 Pages) (Comic Sketch Book) (Volume 1)
How to Write Descriptions that Sell Used Books on : Easy Ways to Make More Money Selling Used Books on with Simple Copywriting Templates (Sell Books Fast Online Book 1)
How to Draw Action Figures:

Book 2: More than 70 Sketches of Action Figures and Action Poses (Drawing Action Figures, Draw Action Figures Book, How Draw Action Poses, Draw Comic Figures) Blank Comic Panel Book: Templates 6 panel layouts 8.5 x 11 inches, 120 Page Draw your own Comics (Comic Drawing strip books) (Volume 4) How To Draw Anime: The Essential Beginner's Guide To Drawing Anime and Manga (How To Draw Anime, How To Draw Manga, Anime Manga, How To Draw Comics Book 1) How to Draw Manga 2: A Step-By-Step Manga Drawing Tutorial for Beginners! Part II (How to Draw Manga Characters & Scenes) (how to draw, how to draw manga, how to draw anime) Draw in Perspective: Step by Step, Learn Easily How to Draw in Perspective (Drawing in Perspective, Perspective Drawing, How to Draw 3D, Drawing 3D, Learn to Draw 3D, Learn to Draw in Perspective) Comic Sketch Book - Blank Comic Book: Create Your Own Drawing Cartoons and Comics (Large Print 8.5"x 11" 120 Pages) (Drawing comics) (Volume 1) Comics: Minecraft Steve Vs Herobrine - Herobrine Attacks! (Herobrine, Minecraft ebooks, Diary, funny comics, Comics for kids, comic books Book 1) Graphic Design Success: Over 100 Tips for Beginners in Graphic Design: Graphic Design Basics for Beginners, Save Time and Jump Start Your Success (graphic ... graphic design beginner, design skills) 1001 Comics You Must Read Before You Die: The Ultimate Guide to Comic Books, Graphic Novels and Manga Sell & Re-Sell Your Photos: Learn How to Sell Your Photographs Worldwide Comic Book Value and Selling Secrets - How to Discover the Real Value of Your Comic Books and Sell Them for the Best Price Without Getting Ripped Off

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)